

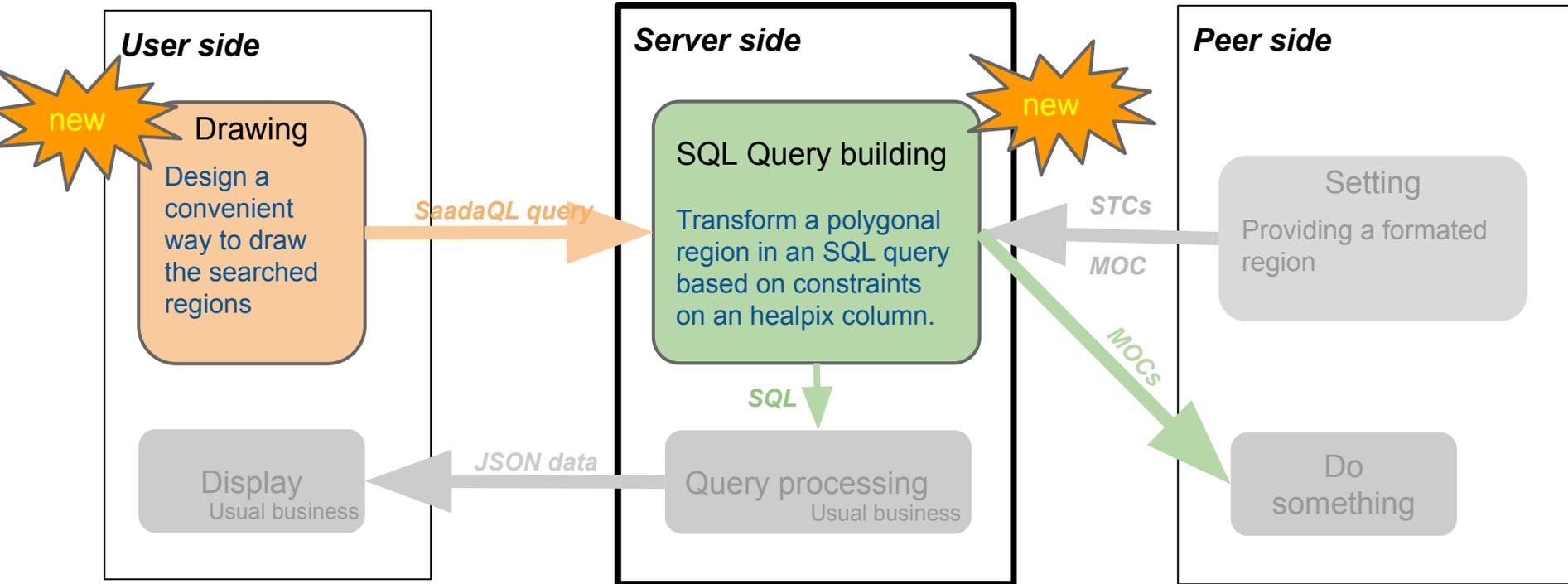
QUERYING BY REGION FROM DRAWING TO SQL QUERIES

Laurent Michel - Thomas Boch
Julien Remy - Gerardo Irvin Campos Yah

THE CONTEXT OF THE PROJECT

- Enabling the XCatDB to support search by region
 - ADASS poster 6.10
 - XMM catalogue interface: <http://xcatdb.unistra.fr>
- This development first targets Saada
 - Must work with PSQL, MySQL or SQLite
 - Must work with simple constraints on one Healpix column
- Loose coupling with Saada code
 - Java (MOC Healpix library)
 - Local Java packages
 - Javascript + JQuery
 - Easily exportable

2 Facets, some use cases



server side key-points

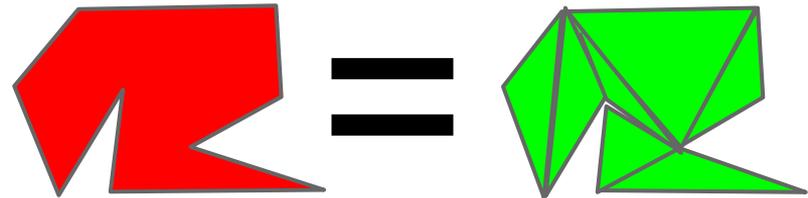
- The Healpix library does not support concave polygons

- Validating the polygon

- 3 vertices at least
- A correct topology

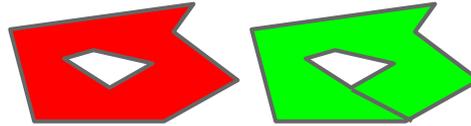
- Splitting the polygon as a triangle set

- Triangles are always convex
- Work on an euclidean frame
 - Just interested on topology, not in size or distance
 - Make the vector computation quite easier



WHAT'S a GOOD POLYGON

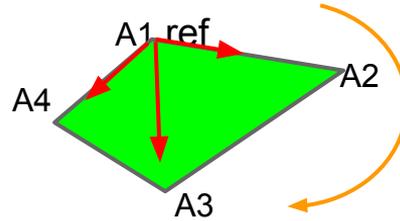
- The contour must be unique



- Must be oriented in the right direction

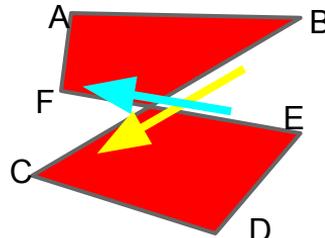
$$\text{SUM} (\overrightarrow{A_{\text{ref}} A_i} \wedge \overrightarrow{A_{\text{ref}} A_{i+1}}) < 0$$

Orientation changed as required



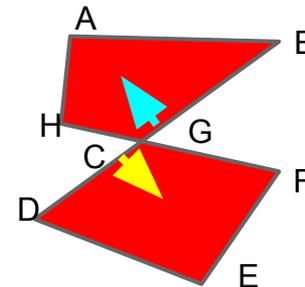
- Mustn't be self secant

abort (could be fixed by reordering the vertices)

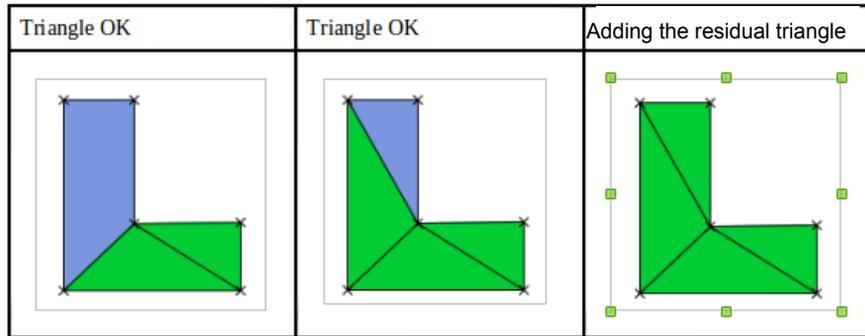
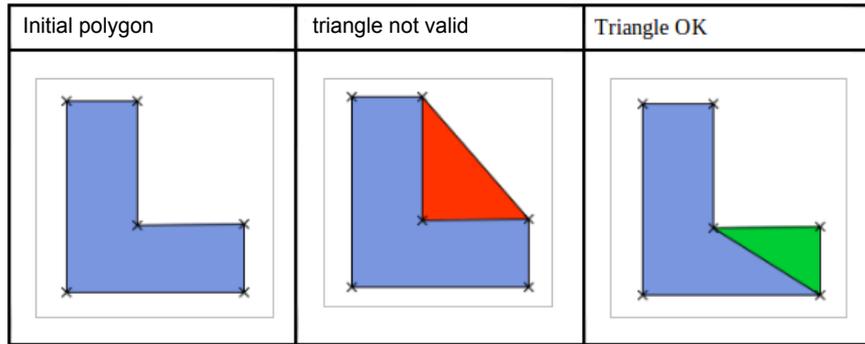


- Must be unfolded: inner side always on the right

abort (could be fixed by reordering the vertices)



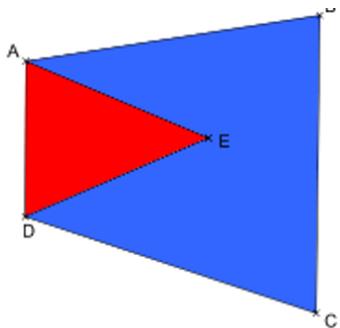
TRIANGULATION PROCESS



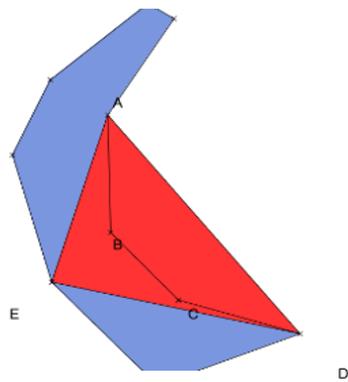
- **Cropping the polygon** with valid triangles containing at least 2 segments of the perimeter.
- The triangle vertex joining 2 contour segments is **removed**
- Job is over when the perimeter has 3 (or less) vertices

TRIANGULATION TRAPS

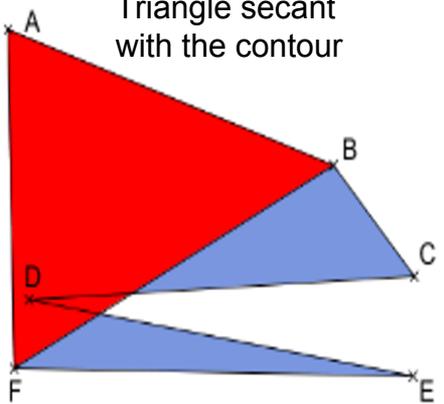
Outer triangle



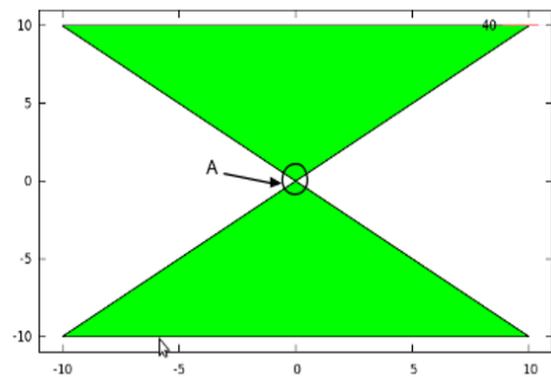
Other case of outer triangle



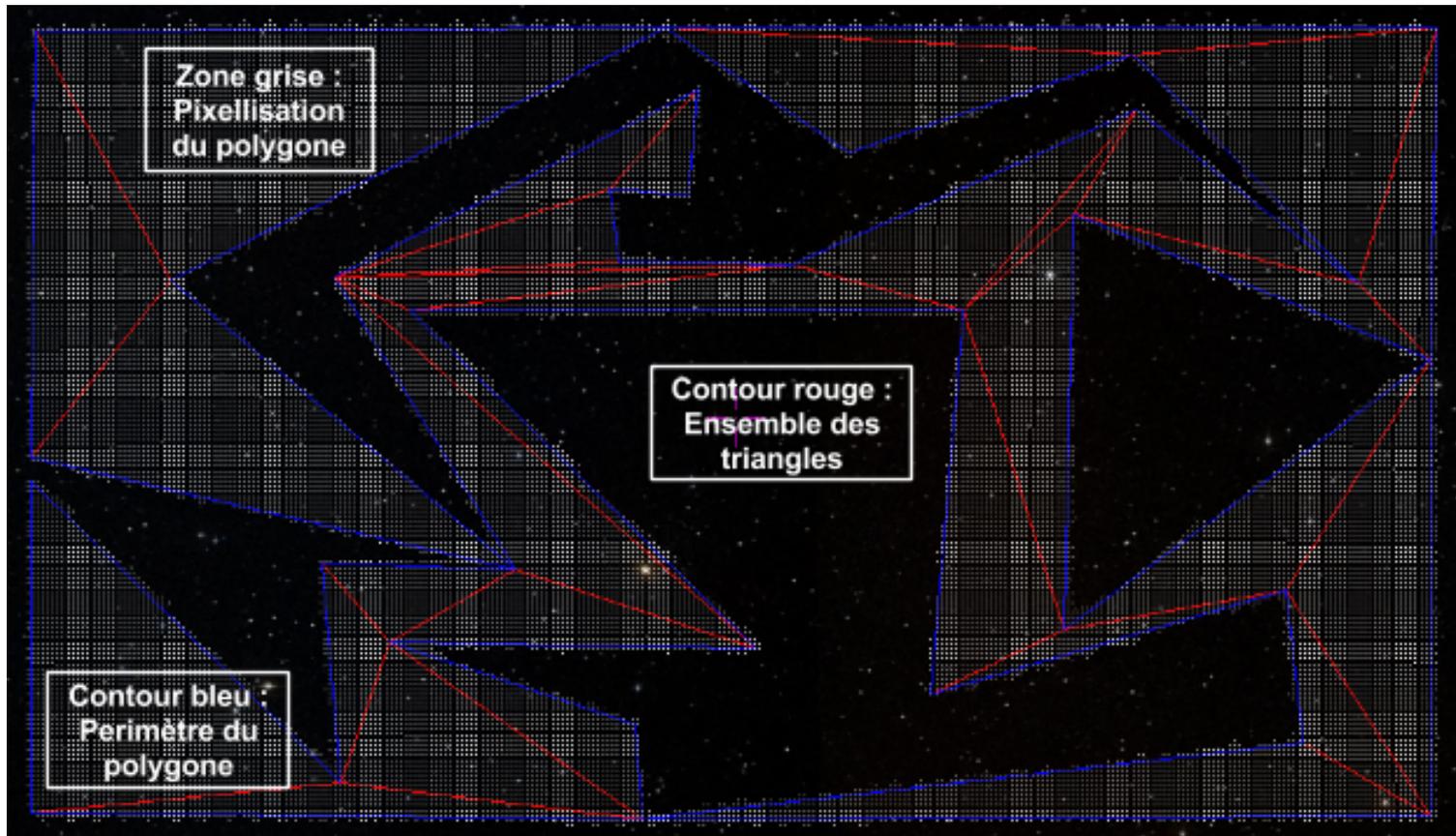
Triangle secant with the contour



Hourglass Effect



VALIDATION (GNUPLOT)



HEALPIX SEGMENTATION

■ Healpixization

- The set of triangles is transformed into a set of Healpix pixels.

■ Segmentation

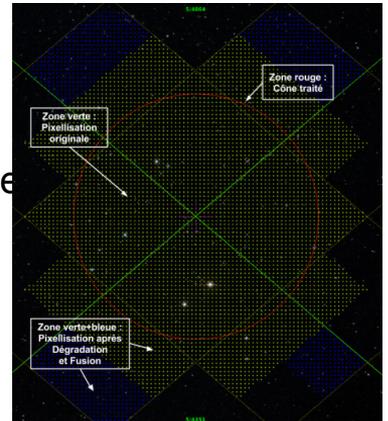
- $[103] [104-106] [105-109] [110] \rightarrow [103-110]$

■ SQLization

- The segments are transformed in a WHERE statement
- $[103-109],[123],\dots \Rightarrow (h \text{ BETWEEN } 103 \text{ AND } 109) \text{ OR } h = 123 \text{ OR}(\dots)$

■ Adaptative resolution

- The resolution is degraded with a bit mask if there are too much ORed state
- SQLite only supports 1000 constraints in one WHERE clause
- $[100111 - 110101] \rightarrow [100100 - 110111]$



SQL AGAINST SaadaQL

Input region (SaadaQL)

```
public static void main(String[] args) throws Exception {
    Database.init("The eXMM");
    Messenger.debug_mode = true;
    //WherePosition wp = new WherePosition("WherePosition {isInCircle(\"M33\", 0.0, 0.0, 1.0, ICRS) }");
    WherePosition wp = new WherePosition("WherePosition {isInRegion(\"202.45837,+47.29020, +
    202.52390,+47.28777, 202.55595,+47.19132, 202.53863,+47.13598, \" +
    \"202.43629,+47.15609, 202.38558,+47.22314, 202.41519,+47.23658, \" +
    \"202.44488,+47.18796, 202.46833,+47.18378, 202.49177,+47.19301, \" +
    \"202.49177,+47.21481, 202.46336,+47.22738, 202.45590,+47.28860, \" +
    \"0.0, -1.0, ICRS) }");

    System.out.println(wp.getSqlConstraint().replaceAll("OR", "\\nOR"));
    Database.close();
}
```

```
[13/02/14 16:16:11] DEBUG: Triangle number : 11
[13/02/14 16:16:11] DEBUG: Current Healpix resolution: 15
[13/02/14 16:16:11] DEBUG: Request Size : 154
healpix_csa = 2890801663
OR healpix_csa BETWEEN 2890802004 AND 2890802007
OR healpix_csa = 2890802009
OR healpix_csa BETWEEN 2890802011 AND 2890802015
OR healpix_csa = 2890802023
OR healpix_csa BETWEEN 2890802029 AND 2890802047
OR healpix_csa = 2890802079
OR healpix_csa BETWEEN 2890802101 AND 2890802103
OR healpix_csa BETWEEN 2890802107 AND 2890802111
OR healpix_csa = 2890802113
OR healpix_csa BETWEEN 2890802115 AND 2890802175
OR healpix_csa BETWEEN 2890802346 AND 2890802347
OR healpix_csa BETWEEN 2890802350 AND 2890802351
OR healpix_csa BETWEEN 2890802362 AND 2890802363
OR healpix_csa BETWEEN 2890802366 AND 2890802367
OR healpix_csa = 2890802410
OR healpix_csa BETWEEN 2890802688 AND 2890802947
OR healpix_csa BETWEEN 2890802950 AND 2890802959
OR healpix_csa BETWEEN 2890802962 AND 2890802963
OR healpix_csa BETWEEN 2890802966 AND 2890803007
OR healpix_csa BETWEEN 2890803010 AND 2890803011
OR healpix_csa BETWEEN 2890803014 AND 2890803023
OR healpix_csa BETWEEN 2890803032 AND 2890803199
OR healpix_csa BETWEEN 2890803413 AND 2890803415
OR healpix_csa BETWEEN 2890803419 AND 2890803423
OR healpix_csa = 2890803437
OR healpix_csa = 2890803439
OR healpix_csa BETWEEN 2890803441 AND 2890803455
OR healpix_csa BETWEEN 2890803469 AND 2890803487
OR healpix_csa BETWEEN 2890803491 AND 2890803711
OR healpix_csa BETWEEN 2890803779 AND 2890803783
OR healpix_csa BETWEEN 2890803785 AND 2890803809
OR healpix_csa BETWEEN 2890803811 AND 2890803815
OR healpix_csa = 2890803817
OR healpix_csa BETWEEN 2890803820 AND 2890803839
OR healpix_csa BETWEEN 2890803908 AND 2890803909
OR healpix_csa = 2890803911
OR healpix_csa BETWEEN 2890803920 AND 2890803935
OR healpix_csa = 2890803953
OR healpix_csa BETWEEN 2890803955 AND 2890803959
```

SQL

A RATHER SIMPLE API

```
if( this.operator.equals("isInRegion")) {  
    List<Point> pts = new ArrayList<Point>();  
    for( int i=0 ; i<this.positions.size() ; i++ ) {  
        pts.add(new Point(this.positions.getRa(i), this.positions.getDec(i)));  
    }  
    Polygone p = new Polygone(pts);  
    Zone r = new Region(p, Database.getAstroframe());  
    retour = r.getSQL();  
    //System.out.println(r.getGnuplotScript());  
}
```

Generating an SQL statement from a coordinate sequence
No DBMS dependency

```
public static String getWhereMoc(HealpixMoc hm, int resolution) throws Exception{  
    long[] pix= hm.getPixLevel(resolution);  
    ListeSegment ls = new ListeSegment(pix);  
    RequeteCreator rc = new RequeteCreator(ls);  
    return rc.getWhere();  
}
```

Generating an SQL statement from a MOC
Just bypass the triangulation.

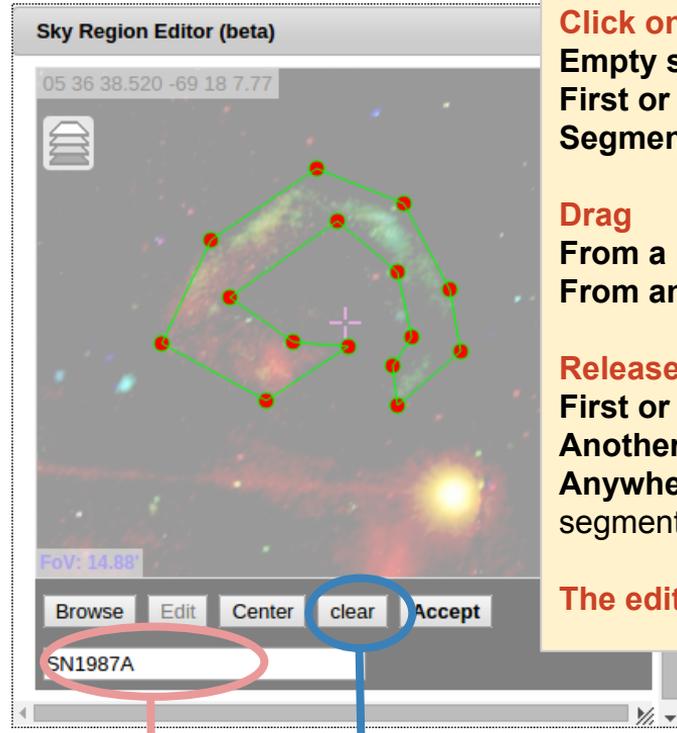
- The best way to setup a region is to draw it by hand upon a sky view.
 - Need to identify the search region
 - The possibility of choosing the survey is welcome

- The obvious candidate for providing a sky view on a Web browser is Aladin Lite
 - 2 options
 - Including the drawing feature within Aladin Lite
 - Including Aladin Lite within the drawing tool.
 - 2nd solution safer while there is no standard plugin interface in Aladin Lite

CLIENT SIDE / DESIGN KEY-POINTS

- Need to keep the Aladin Lite controls working
 - click - drag - mouse wheel
- Need the same controls for drawing
 - click - drag at least
 - intuitive
- Overlaying Aladin Lite with a canvas
 - 2 modes (browse / draw) toggled by the user
 - **Browsing mode**
 - The polygon is overlayed on the Aladin image and the drawing canvas is hidden
 - **Drawing mode**
 - Aladin Lite is frozen and the overlayed polygon is hidden.
 - The drawing mode works with cartesian coordinates while Aladin Lite uses sky coordinates.
 - The polygon is imported/exported from/to the canvas thanks to the Aladin Lite API (world2pix/pix2world methods)

Drawing Panel



Click on a:
Empty screen: put the first node
First or last node: start new segment
Segment: add a node

Drag
From a node: move it
From anywhere else: nothing happens

Release on
First or last node: close the polygon
Another node: merge the 2 nodes
Anywhere else: ends or update the segment

The editor prevents crossing segments

Browse Edit Center clear Accept

Browse Edit Center clear Accept

Validate the drawing
Polygon must be closed

Clear the current polygon

Mode selector

Center the polygon view

Center Aladin Lite on a position or object
CR to validate

```
Modalinfo.region(  
    function(data){  
        if( data.userAction )  
            alert(JSON.stringify(data));  
        }  
    , {type: "array"  
      , value: [84.24901652054093, -5.640882748140112,  
               83.34451837951998, -6.103216341255678,  
               83.60897420186223, -4.553808802262613]  
        }  
    ); Opening the region editor in the jsresources context
```

The widget initialisation needs

A **handler** processing the polygon completion

A **polygon** to be drawn first

The handler is called

When the **polygon is closed**

When the **user click** on *accept*

The Data passed to the handler give

The **status** of the polygon

The **action** at the origin of that callback

The sequence of **points**

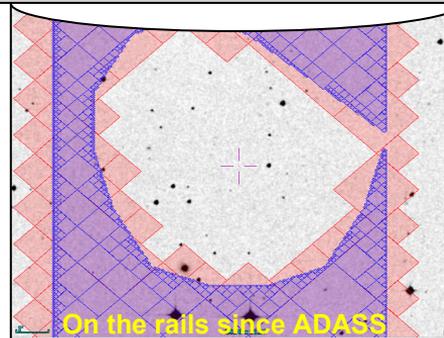
The polygon **size**

```
{  
    isReady: true,           // true if the polygon is really closed  
    userAction: true,       // handler called after the user has clicked on /  
    region : {  
        format: "array2dim", // The only one format supported yet [[x, y]...]  
        points: [[x,y],[...],...], // array with structure matching the format  
        size: {x: , y:} // region size in deg  
    }  
}
```

JSON object passed to the handler

Toward a XYZ \leftrightarrow SQL/MOC Wrapper

input	Output	Purpose
Point sequence (By hand edited)	SQL	Implementing a search by region in a simple SQL database
Point sequence (By hand edited)	MOC	Providing a region editor for resources supporting the search by MOC
STCs (workflow, datalink, Obscore)	SQL	Implementing a search by region in a simple SQL database
STCs (workflow, datalink, Obscore)	MOC	Providing a region editor for resources supporting the search by MOC
MOC (workflow, Aladin, Topcat)	SQL	Implementing the search by MOC in a simple SQL database



Not packaged to be made publicly available yet
can however be distributed on demand

Toward a XYZ/SQL wrapper ?!

